



INTERCEPTION DEFENSE

STALWART AND TRUE, YOU ARE ALWAYS WILLING TO TAKE A BEATING TO SAVE A FRIEND. BEFORE AN ENEMY ATTACK, YOU MAY LUNGE IN FRONT OF A COMPANION TO SHIELD THEM FROM ENEMY DAMAGE. YOU WILL TAKE ANY DAMAGE THAT WAS INTENDED FOR THAT TARGET.







PASSIVE SKILL

TAUNT

ANY ENEMY YOU INFLICT DAMAGE TO WILL REMAIN ENGAGED IN COMBAT WITH YOU INDEFINITELY UNTIL DEFEATED OR OTHER ACTIONS ALTER THEIR BEHAVIOR.

BLOODIED STATE

IRON SKIN

YOUR HIGH DEFENCE LEVEL PROTECTS YOU AGAINST SOME MAGIC. CHOOSE TO USE YOUR DEFENCE LEVEL IN PLACE OF YOUR MAGIC LEVEL WHEN BEING ATTACKED BY MAGIC.